Stage 1 Term 4 Week 2 Learning from Home



Term 4 WEEK 2 There is NO pressure to finish every task, every day. As you complete each task take a photo and upload your work to Seesaw for your teacher to see!

	<u>Monday</u>	<u>Tuesday</u>	<u>Wednesday</u>	<u>Thursday</u>	<u>Friday</u>
Task 1	Warm Up Complete the warmup on Seesaw Spelling Complete your spelling list by sorting them on how many letters they have sheet in your hard pack or on Seesaw. Spelling Letter Sort Sortyper Stream of the toole depending on how many letters they have and then fin the graph. 2 or 3 4 or 5 letters letters	Warm Up/Spelling Complete the warmup on Seesaw Spelling Complete your spelling list by writing a silly story using as many of your spelling words as you can. Fill it in on your hard pack or on Seesaw. Silly Stories Write a sky story using as many of your speling words of your speling words of the sky story using as many of your speling words of the	Warm Up/Spelling Complete the warmup on Seesaw Spelling Complete your spelling list by choosing words to find the dictionary meaning for each on your hard pack copy or on Seesaw. Dictionary Meanings Choose 5 speling words and write the dictionary meaning for each WORD:	Warm Up/Spelling Complete the warmup on Seesaw Spelling Complete your spelling list by using your words to create a word search. Use the hard pack word search box or complete on Seesaw.	Warm Up/Spelling Complete the warmup on Seesaw Spelling Ask a family member to give you a spelling test.
Task 2	Daily Reading	Daily Reading	Daily Reading	Daily Reading	Daily Reading
	<u>Reading</u>	Reading	Reading	Reading	Reading
	Big Rain Coming https://www.youtube.com/watch? v=OlhkV491UyE	Family- Aunty Fay Muir https://www.youtube.com/watch? v=RNZOyT3NZhl	Alfie's Big Wish- David Hardy https://www.youtube.com/w atch?v=TuXwZdWG-5I	Alexander's Outing https://www.youtube.com/watch? v=h3ZQVy8BcZ4	Crabbing with Dad- Paul Sedon https://www.youtube.com/w atch?v=wAoFajYT4i0
	OR	OR	OR	OR	OR
	Choose a book from home and share with someone in your house	Choose a book from home and share with someone in your house	Choose a book from home and share with someone in your house	Choose a book from home and share with someone in your house	Choose a book from home and share with someone in your house
Lunch	Mak	e sure you have lu	unch, relax and en	joy some time out	side
Task 3	<u>Writing</u> Complete Character Description in work pack	<u>Writing</u> Complete Mudimals poetry activity in work back.	<u>Writing</u> Complete Mudimals poetry part 2 activity in work back.	<u>Writing</u> Complete Alexander's Outing activity in work pack.	Writing Complete Alexander's Outing part 2 activity in work pack.

	based on the book Big Rain Coming.				Complete the Handwriting from your 'Learning from Home' work pack. Letter Qq
Task 4	Brain Break How many things can you find around the house that starts with the same letter as your first name in one minute?	Brain Break Mountain climbers use their feet and hands to push and pull themselves up mountains. Pretend the floor of your house is the side of a steep mountain. You cannot stand up to move from one place to another. Can you use your feet and hands to push and pull yourself around the floor of your house? Mountain climbers use rock cracks and ledges to grab hold of to push and pull themselves. You might be able to use walls and furniture to push and pull yourself around. (Check with someone at home before using walls and furniture to push and pull yourself around)	Brain Break You will need a piece of paper. How long we can rip it? Starting at the top corner of the paper, carefully rip it down to the side of paper just before the corner and then turn the paper and do the same until you get to the middle. How long is your paper?	<image/>	Brain Break Can you find all of these items in one minute? sock toothbrush piece of fruit spoon pencil

Task 5	Maths Game	Maths Game	Maths Game	Maths Game	Maths Game
	3 tens in a row	Stampolines - 6	Doubles Fill	Dotty six	Ten frame filler
Task 6	Maths Watch the song on 3D shapes then complete 2D, 3D shape sort either on seesaw or in your hard pack. Image: Imag	Maths Complete the worksheet or seesaw activity on describing 3D shapes. This link will help with describing 3D shapes Image: Complete the worksheet or seesaw activity on describing 3D shapes Image: Complete the worksheet or seesaw activity on describing 3D shapes Image: Complete the worksheet or seesaw activity on describing 3D shapes Image: Complete the worksheet or seesaw activity on describing 3D shapes Image: Complete the worksheet or seesaw activity on describing 3D shapes Image: Complete the worksheet or seesaw activity on describing 3D shapes Image: Complete the worksheet or seesaw activity on describing 3D shapes Image: Complete the worksheet or seesaw activity on describing 3D shapes Image: Complete the worksheet or seesaw activity on describing 3D shapes Image: Complete the worksheet or seesaw activity on describing 3D shapes Image: Complete the worksheet or seesaw activity on describing 3D shapes Image: Complete the worksheet or seesaw activity on describing 3D shapes Image: Complete the worksheet or seesaw activity on describing 3D shapes Image: Complete the worksheet or seesaw activity on describing 3D shapes Image: Complete the worksheet or seesaw activity on describing 3D shapes Image: Complete the worksheet or seesaw activity on describing 3D shapes Image: Complete the worksheet or seesaw activity on descriptic the the worksheet o	Maths Watch the Video on 3D shapes and then complete 3D Shape Hunt on seesaw or in your hard pack. Image: the second	Maths 3D Shape Choice Board Or 3D shape colouring in in your hard pack	Maths STEM Maths activity Complete the 3D Table activity in your work pack, post a photo to seesaw.
Recess	Mak	e sure you have re	ecess, relax and er	ijoy some time ou	tside
Task 7	<u>Health & Wellbeing</u> Snakes Alive challenge from you hard pack.	Aboriginal Perspecitve Complete Respect worksheet in work pack.	Science Feather's, fur, skin and scales sorting activity to be completed in the work pack or on Seesaw. Library How can we find places?	<u>Music</u> Listening Walk.	Art 3D Shape Art. Colour in different colours the 3D art from you hard packs. If you are feeling challenged attempt to draw and colour in some of your own and upload to seesaw.



Monday



	Year 1	Term 4 W	/eek 2 Spell	ing Homewor	·k	
Year 1 Term 4 Week 2 Spelling Homework Look, Say, Cover, Write, Check – every evening						
	•	Monday	Tuesday	Wednesday	Thursday	
1. Sound	too					
Sound Focus	zoom					
3.	moon					
4.	broom					
5.	soon					
6. <u><u></u> <u></u> </u>	isn't					
High Frequency	follow					
ency	after					
P. Homo	through					
Homophones	threw					
11. Blend / d	rang					
	swing					
iagraph focus	lungs					
14.	wrong					
15.	cling					
16. *Exte	bedroom					
Extension Words	igloo					
18. ords*	toothbrush					
19.	shampoo					
20.	moonlight					

			-	lling Homewor k - every ev	
		Monday	Tuesday	Wednesday	Thursday
Sound	itch				
Sound Focus	witch				
	ditch				
	patch				
	sketch				
. Hig	isn't				
High Frequency words	follow				
lency	after				
Homo	through				
Homophones	threw				
Blend	rang				
/ diagra	swing				
Blend / diagraph focus	lungs				
4.	wrong				
5.	cling				
*Exte	stitch				
Extension Words	scratch				
ords*	butcher				
9.	kitchen				
0.	snatched				



Spelling Letter Sort

Sort your words into the table depending on how many letters they have and then fill in the graph.

4 or 5	6 or more
letters	letters

Colour in how many of each word

	2 or 3						
5	4 or 5						(
Ś	6 or more						Ž
	\sim					\sim	2

English – Character Description

Listen to 'Big Rain Coming' or ask someone at your house to read you a book that you have at home.





'Big Rain Coming' by Katrina Germein © 2002. Used with kind permission from Penguin Random Publishing Australia After listening to the story:

- Draw a picture of Old Stephen or another character from your book in your workbook.
- Label the character.
- What is one question you would ask this character?

Maths Game - 3 Tens in a Row



If you can, watch the video - <u>https://player.vimeo.com/video/4208406254</u> - If you can't, take a look at the activity below.



Spinner template



To use the spinner

• You will need a pencil and a paperclip



• Place the tip of the pencil inside the end of the paperclip on the centre of the 0-9 spinner.



• Spin the paperclip and watch what number it lands on!

3-Dimensional Shapes

A 2-dimensional shape has height and width. A 3-dimensional shape has form and volume. Can you tell the difference between the 2-dimensional and 3-dimensional shapes below?



Identify the difference in the 2-D and 3-D shapes below by coloring them in, cutting them out and sorting them.





PDHPE – Activity 2 – Snakes alive challenge

Scan the QR code to watch the 'Snakes alive challenge'



- 1. Choose a safe playing area where you can throw a number of soft objects.
- 2. Select 5 different soft objects to throw. For example, socks, soft toy, scrunch-up paper.



- 3. Choose a 'starting point' where you will throw the objects from.
- 4. Overarm throw one object at a time, aiming to place each object behind the previous one to form a 'snake'.
 - Overarm throw the first object and mark where it lands. This creates the 'head' of the snake.
 - Overarm throw the next object trying to land it before the 'head'.
 - Repeat the overarm throws with your remaining throwing objects.



Sport Australia 2019, Playing for life

5. Repeat playing snakes alive using a variety of throws depending on the distance (one handed underarm, two handed underarm or overarm).



	Silly Stories
	Write a silly story using as many of your spelling words as you can. Circle your spelling words in a different colour.
8	

English – Activity 2 – Poetry

Scan the code for instructions.



Mudimals

Look in the puddle, what do you see? I see a crocodile looking at me. Her tail curves long, her teeth are pointy.

Look in the puddle, what do you see? I see a hippo looking at me. His belly is round, his mouth is wide.

Look in the puddle, what do you see? I see a lion looking at me. His mane is thick, his claws are sharp.

Look at the puddle, what do you see? I see a giant, looking at me. Her boots are set to stomp and splash.



Read the poem 'The Mudimals", or ask someone to read it to you.



Think about the words to describe the animals in the puddles.



Draw a picture of the puddles and the animals in them in your workbook.



Maths Game– Number Blocks: Stampolines - 6

If you can, watch this video <u>https://www.youtube.com/watch?v=oj0gNnqBQJA</u> – If you can't, take a look at the activity below, with instructions on how to play the game



Stampolines is a game played by number block characters made out of the same number of blocks as their name, for example *Two* is made out of 2 blocks. They can rearrange themselves into different shapes.

You will need:

- 6 blocks you can have extra to try making shapes with different numbers after the activity.
- pencils
- your workbook.

After playing 'Numberblocks - Stampolines':

- What are all the different shapes Six could make?
- Can you come up with at least five different ways?
- Record your thinking in your workbook

Activity too hard?

Use blocks or pasta shells to physically move the pieces to see the different shapes that you can create with 6 blocks.

Activity too easy?

Encourage your child to think creatively and look for more than 5 different ways of making Six.

Encourage your child to select another number for example 12 and think different ways of making 12.

1. Follow-up questions to ask your child

- What's similar and different about these two shapes of Six?
- How many different shapes for Six do you think there are?

2. Extension / additional activity

Explore other numbers. What do you notice happens as you increase the number of blocks?

Please see the next page for examples.

Instructions	Pictures
Here is Six blocks and a shape it can make.	
Here are Six blocks and a different shape it can make.	

Names	Faces	Edges	Vertices

Respect-Aunty Fay Muir and Sue Lawson



Using the illustrations on the page that says 'Learn. Share.', explain how the girl on this page is showing respect.

Pause the video at 1:40.

Wednesday



Choose 5	Dictionary Meanings spelling words and write the dictionary meaning for ed	nch
WOR		
		-
WOR	2 D:	
WOR	2D:	_
WOR	2 D:	_
WOR	2D:	_
		_

English – Activity 2 – Poetry



Scan the code for instructions.

	<u>.</u>
٢)	Listen or read the poem 'Mudimals' , from Monday.
	Add more to this poem using two other animals, such as a giraffe or an echidna. Write in your workbook.
	Re-read your writing to make sure it is similar to the poem 'Mudimals'. Look in the puddle. what do you see? I see a hippo looking at me. His belly is round. his mouth is wide.
Too hard:	Add only one more animal to the poem.
Too easy:	How do you know who the giant in the puddle is?



"Giraffe" by OpenClipart-Vectors is licensed under CC BY 4.0 "Echidna" by user:12805249 is licensed under CC BY 4.0

Maths Game – Activity 2 – Doubles Fill



If you can, watch the video using this link – **If you can't**, take a look at the activity and follow the instructions – <u>https://player.vimeo.com/video/415428722</u> - Let's play 'Doubles fill'.

You will need:

- 0-9 spinner and doubles spinner (PDF file, 139KB)
- game board (PDF file, 321KB)
- pencils
- 2 paperclips.
- Players take turns to spin the 9 spinner (or roll dice) and spin the doubles fill spinner.



• If a player spins a 6 and spins 'double', he or she doubles 6 to make 12, explaining their thinking to their partner who records the number sentence.

Rolled	Rolled Spun Product		_	_	Student 2		
6	darbie	Product 12	Code	Rolled	spon	Product	Code
			_	-			
_		_	_				
-							
			-				

• The player then colours in a corresponding array.



- Then players swap roles.
- If there is no space on the grid, players miss a turn.
- Play continues until no one is able to add another array.
- Players then calculate the number of squares they covered and the person with the largest area is the winner.

Doubles fill spinners





| NSW Department of Education

Doubles fill



	Player 1		Player 2				
Rolled	Spun	Product	Code	Rolled	Spun	Product	Code



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3D Shape Scavenger hunt

Look around your house and draw something that fits into each category.





All living things have different things covering their bodies. Humans have skin covering their bodies. Skin helps to protect our bodies from the outside world. Skin also keeps us warm in winter and cool in summer.

Other living things have different coverings. Some living things have fur, feathers or scales.

Can you think of an animal that has each of those coverings?

Feathers, Fur, Skin or Scales

Draw a picture of something that has feathers, fur, skin or scales. Share your pictures with the class.

I have Feathers	I have Fur
I have Skin	I have Scales

Stage 1:

Activity 2:

People and Places

How can we find places?



Lesson 1 **Finding Places** Unit 2 Australian Places -48 A letter needs: B Chen Posting a letter -Sydney NSW a person's name seems easy, you 2000 just have to write a house or unit number N Kumar the address on the 24 King Street a street name envelope and put it Richmond 4 a suburb or town in the post box. a state But a lot happens to A Nguyen a postcode the letter after you 10 Chapel Street post it and before Queensland 4000 the other person receives it. V Lee 2 Green Street Humpty Doo NT **Watch the** 5 0835 video The Journey POS POST of a Letter. In a small group, 4 look at what a letter J Smith needs and decide Perth which letters would be 6000 easily delivered. inquisitive 3 Year 1 / 2 Geography People and Places

An address can tell you where to find someone. Fill in your address on the





Stage 1: People and Places

What type of places are there?

Activity 2 Extension:



Lesson 1 Finding Places Unit 2 Australian Places 10 Places can be personal, local, state or national. Write the names in the correct places. family kitchen New South Wales Australia school bedroom Western Australia **New Zealand** back yard shops Victoria park Disneyland **United States of America** India Personal Local State National library bathroom Queensland China

Year 1 / 2 Geography People and Places

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English – Modelled writing



We are learning to write imaginative texts.



Scan the QR code to watch the story, Alexander's Outing.



Today you are going to plan a story with a beginning, middle and end. Draw three pictures to show what might be happening in Alexander's next outing.

Middle - What will be the problem in the story?

End – How will the problem get solved?



Write some labels on your story planning drawings if you can.

Use the pictures from your plan to tell someone your story.

Maths Game – Dotty Six

You will need

some coloured pencils or markers
paper (to make your game board and your number cards)
3 sets of number cards showing numbers 1, 2, 3, 4, 5 and 6



Instructions

These are the rules we used to play this game, however, these are open to suggestions!

- Take turns to choose a number card and put the corresponding number of dots into a box.
- You can put your dots anywhere, BUT, you can't have more than 6 dots in any box.
- You have to put all of your dots in 1 box.
- You win if you finish the row, column or diagonal of complete boxes (6 dots in each).
- If you can't go, you miss a turn.
- After you've played a few times, you could try a few variations. Change the total. So
 instead of Dotty 6, make it Dotty 12 or Dotty 21, for example.
- Change the number cards you use. So instead of numbers 1 6, you could make cards from 1 - 10, or, only use odd numbers, etc.
- Change the grid from 3 x 3 to 4 x 4.





Winner 🕅

3D Shape Colouring

Use the key to colour in the 3D shapes correctly.







Term 4 - Week 2 - 2021 - Stage 1

Music

Name:_____

Listening Walk.

- Go outside on your own listening walk (take a piece of paper and a pencil to record what sounds you hear).
- Remember to not talk!
- Draw pictures of your list, in the box below.

Friday 000 0 o () 0 my co 0

English – Writing



Scan the QR code to watch the video.

We are going to write the **middle** part of an imaginative text.



Think about the plan that you drew for a new story about Alexander's next outing. You drew a picture for the beginning, middle and end of a new story.



Get ready: Focus on the second part of your plan. This is the middle of the story. This is what you will write today. Start by re-reading the beginning of the story that you wrote yesterday.

Try to add some action verbs to the middle of your story.

Here are some words that you might like to use when you write the middle of your story.

Sight words	Action verbs		Handwriting
would	straggled	dipping	on
what	quacked	tipping	do
friend	flapped	skipping	how
every	disappeared	dripping	who
they	pranced	flapping	down
	danced	tripping	
	clapped		



Ok now it is your turn to write the middle of the story when the problem happened.

Say each sentence out loud before you write it.

When you are finished writing the middle part of the story read it aloud to someone.

Does it make sense? Does it sound right?



Maths Game – Ten Frame Filler



If you can, watch the video using this link – **If you can't**, take a look at the activity and follow the instructions – <u>https://player.vimeo.com/video/591888243</u> - You will find some of the materials you need on the next couple of pages.

You will need...

- 2 players (or 2 teams of players)
- One game-board
- 2 different coloured markers or pens
- 0-9 dice or spinner

Instructions

Roll your dice or spin your spinner. Colour in the number in a ten frame.





Next person's turn





A 4 won't fit in the top ten-frame so a new one had to be started



Can you keep going to see who can fill the ten-frame first?

What is some of the maths in this game? What are some of the small numbers hiding inside of 10? Can you tell someone about it or write about?

10-Frame Filler Game



















STEM Activity – Paper table

Scan QR code to watch video.

Challenge

Design and build a paper table to support the weight of a tin can.

Rules

- 1. You can only use materials on the list, but you don't have to use all of the materials.
- 1. The table needs to be at least 20 cm tall
- 2. The table needs to be strong enough to hold a tin can, such as tinned tomatoes or baked beans.

List of materials

- paper (any paper you can find around the house such as newspaper)
- 1 piece cardboard about the size of an exercise book or side of a cereal box
- tape
- ruler
- scissors

Assemble your materials

Build your table. What can you do to make your table strong enough to hold a tin can?

Test your design. Can it stand up? Can it hold the weight of a tin can?





Draw Easy 3D Buildings



1. Draw a ground line.



4. Connect ends with straight lines.



7. Finish the doors and windows.



2. Add touching rectangles above.



5. Start adding doors and windows.



8. Add a tree, cloud and sun.



3. Draw 45° angle lines at corners shown.



6. Continue adding doors and windows.



9. Trace with a marker and color.



